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www.redlion.net

MODEL LD - LARGE STRAIN GAGE DISPLAY

- *2.25" & 4" HIGH RED LED DIGITS*
- *PROGRAMMABLE SCALING AND DECIMAL POINTS*
- *PROGRAMMABLE USER INPUT*
- *DUAL 5 AMP FORM C RELAY*
- *ALUMINUM TYPE 4X/IP65 CASE CONSTRUCTION*
- *RS232/RS485 SERIAL COMMUNICATIONS*
- *CRIMSON® PROGRAMMING SOFTWARE*
- *UNIVERSALLY POWERED*

GENERAL DESCRIPTION

The Large Display is a versatile display available as a strain gage meter with scaling, serial communications and dual relay outputs. The 5 digit displays are available in either 2.25" or 4" high red LED digits with adjustable display intensities. The 2.25" high models are readable up to 130 feet. The 4" high models are readable up to 180 feet. Both versions are constructed of a Type 4X/IP65 enclosure in light weight aluminum.

All models also come with dual Form C relay outputs and RS232 / RS485 serial communications.

The Crimson software is a Windows based program that allows configuration of the LD meter from a PC. Crimson offers standard drop-down menu commands, that make it easy to program the meter. The meter's program can then be saved in a PC file for future use. Crimson software can be downloaded at www.redlion.net.

CAUTION: Risk of Danger. Read complete instructions prior to installation and operation of the unit.

CAUTION: Hot Surface

CAUTION: Risk of electric shock.

The protective conductor terminal is bonded to conductive parts of the equipment for safety purposes and must be connected to an external protective earthing system.

ORDERING INFORMATION

MODEL NO.	DESCRIPTION	PART NUMBER
LD	2 Preset Strain Gage Input; 2.25" High 5 Digit Red LED	LD2SG5P0
LD	2 Preset Strain Gage Input; 4" High 5 Digit Red LED	LD4SG5P0
LD Plug	Panel Meter Plug for LD models	LDPLUG00

SAFETY SUMMARY

All safety regulations, local codes and instructions that appear in this and corresponding literature, or on equipment, must be observed to ensure personal safety and to prevent damage to either the instrument or equipment connected to it. If equipment is used in a manner not specified by the manufacturer, the protection provided by the equipment may be impaired.

SPECIFICATIONS

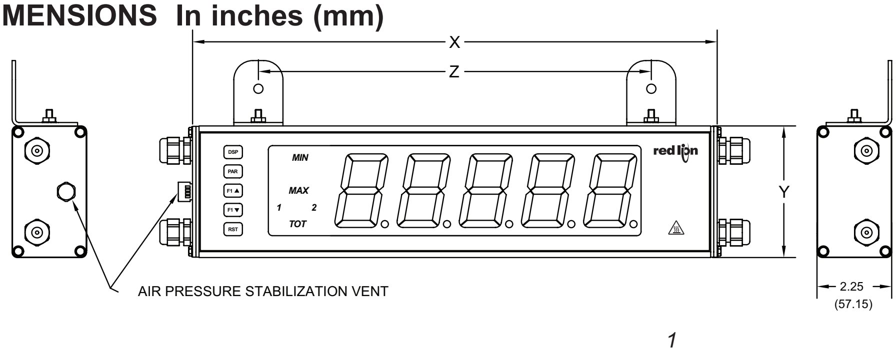
1. **DISPLAY**: 5 digit, 2.25" (57 mm) or 4" (101 mm) intensity adjustable Red LED (-99999 to 99999)
2. **POWER REQUIREMENTS**:
   AC POWER: 40 to 250 VAC 50/60 Hz, 27 VA
   DC POWER: 21.6 to 250 VDC, 12 W
   Isolation: 2300 Vrms for 1 min.; Power IN to all inputs and outputs
3. **INPUT RANGES**:

INPUT RANGE	ACCURACY* (18 to 28 °C)	ACCURACY* (0 to 65 °C)	IMPEDANCE	MAX CONTINUOUS OVERLOAD	RESOLUTION
±24 mVDC	0.02% of reading +3 µV	0.07% of reading +4 µV	100 Mohm	30 V	1 µV
±240 mVDC	0.02% of reading +30 µV	0.07% of reading +40 µV	100 Mohm	30 V	10 µV

* After 20 minute warm-up. Accuracy is specified in two ways: Accuracy over an 18 to 28 °C and 10 to 75% RH environment; and accuracy over a 0 to 65 °C and 0 to 85% RH (non-condensing environment). Accuracy over the 0 to 65 °C range includes the temperature coefficient effect of the meter.

4. **CONNECTION TYPE**: 4-wire bridge (differential)
   2-wire (single-ended)
5. **COMMON MODE RANGE (**w.r.t. input common): 0 to +5 VDC
   Rejection: 80 dB (DC to 120 Hz)
6. **BRIDGE EXCITATION** :
   Jumper Selectable: 5 VDC @ 65 mA max., ±2%
   10 VDC @ 125 mA max., ±2%
   Temperature coefficient (ratio metric): 20 ppm/°C max.
7. **A/D CONVERTER**: 16 bit resolution
8. **UPDATE RATES**:
   A/D conversion rate: 20 readings/sec.
   Step response: 200 msec. max. to within 99% of final readout value
   (digital filter and internal zero correction disabled)
   700 msec. max. (digital filter disabled, internal zero correction enabled)
   Display update rate: 1 to 20 updates/sec.
   Setpoint output on/off delay time: 0 to 3275 sec.

DIMENSIONS In inches (mm)



PART NUMBER	X (Length)	Y (Height)	Z (Center)
LD2	16 (406.4)	4 (101.6)	12 (304.3)
LD4	26 (660.4)	7.875 (200)	22 (558.8)

Max./Min. capture delay time: 0 to 3275 sec.

9. **USER INPUTS**: Three programmable user inputs
   Max. Continuous Input: 30 VDC
   Isolation To Sensor Input Common: Not isolated.
   Response Time: 50 msec. max.
   Logic State: Jumper selectable for sink/source logic

INPUT STATE	SINKING INPUTS 22 KΩ pull-up to +5 V	SOURCING INPUTS 22 KΩ pull-down
Active	V_{IN} < 0.9 VDC	V_{IN} > 3.6 VDC
Inactive	V_{IN} > 3.6 VDC	V_{IN} < 0.9 VDC

10. **TOTALIZER**:
    Function:
    Time Base: second, minute, hour, or day
    Batch: Can accumulate (gate) input display from a user input
    Time Accuracy: 0.01% typical
    Decimal Point: 0 to 0.0000
    Scale Factor: 0.001 to 65.000
    Low Signal Cut-out: -19,999 to 99,999
    Total: 9 digits, display alternates between high order and low order readouts
11. **DISPLAY MESSAGES**:
    "OLOL" - Appears when measurement exceeds + signal range.
    "ULUL" - Appears when measurement exceeds - signal range
    ". . . ." - Appears when display values exceed + display range.
    "- . . ." - Appears when display values exceed - display range.
    "E . . ." - Appears when Totalizer exceeds 9 digits.
    "h . . ." - Denotes the high order display of the Totalizer.
12. **COMMUNICATIONS**:
    Type: RS485 or RS232
    Isolation To Sensor & User Input Commons: 500 Vrms for 1 min.
    Working Voltage: 50 V. Not Isolated from all other commons.
    Data: 7/8 bits
    Parity: no, odd or even
    Baud Rate: 300 to 38.4 K
    Bus Address: Selectable 0 to 99, Max. 32 meters per line (RS485)
13. **MEMORY**: Nonvolatile E^2PROM retains all programming parameters and max/min values when power is removed.
14. **OUTPUT**:
    Type: Dual FORM-C relay
    Isolation To Sensor & User Input Commons: 1400 Vrms for 1 min.
    Working Voltage: 150 Vrms
    Contact Rating: 5 amps @ 120/240 VAC or 28 VDC (resistive load), 1/8 H.P. @ 120 VAC (inductive load)
    Life Expectancy: 100,000 minimum operations
    Response Time:
    Turn On Time: 4 msec max.
    Turn Off Time: 4 msec max.
15. **ENVIRONMENTAL CONDITIONS**:
    Operating temperature: 0 to 65 °C
    Storage temperature: -40 to 70 °C
    Operating and storage humidity: 0 to 85% max. RH (non-condensing)
    Vibration to IEC 68-2-6: Operational 5-150 Hz, 2 g (1g relay)
    Shock to IEC 68-2-27: Operational 30 g (10 g relay)
    Altitude: Up to 2,000 meters
16. **CONNECTIONS**:Internal removable terminal blocks
    Wire Strip Length: 0.4" (10 mm)
    Wire Gage: 24-12 AWG copper wire, 90°C rated insulation only
    Torque: 5.3 inch-lbs (0.6 N-m) max.
    Cable Diameter: Outside diameter must be 0.181" (4.6 mm) to 0.312" (7.9 mm) to maintain Type 4 rating of cord grips.
17. **CONSTRUCTION**: Aluminum enclosure, and steel side panels with textured black polyurethane paint for scratch and corrosion resistance protection. Meets Type 4X/IP65 specifications. Installation Category II, Pollution Degree 2.
18. **CERTIFICATIONS AND COMPLIANCES**:
    CE Approved:
    EN 61326-1 Immunity to Industrial Locations
    Emission CISPR 11 Class A
    Safety requirements for electrical equipment for measurement control, and laboratory use:
    EN 61010-1: General Requirements
    EN 61010-2-030: Particular Requirements for Testing and Measuring Circuits
    Type 4X Enclosure rating (Face only)
    IP65 Enclosure rating (Face only)
    Refer to EMC Installation Guidelines section of the bulletin for additional information.
19. **WEIGHT**:
    LD2 - 4.5 lbs (2.04 kg)
    LD4 - 10.5 lbs (4.76 kg)

1.0 Installing the Meter

INSTALLATION

The meter meets Type 4X/IP65 requirements when properly installed. LDPLUG00 plugs should be installed in open water-tight connectors.

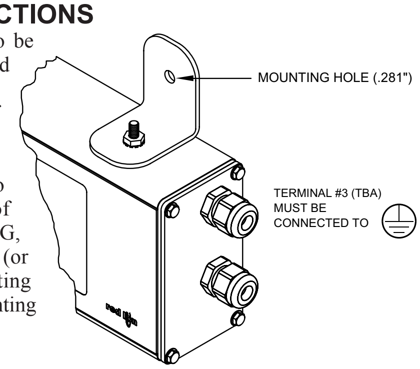
INSTALLATION ENVIRONMENT

The unit should be installed in a location that does not exceed the operating temperature. Placing the unit near devices that generate excessive heat should be avoided. The unit should only be cleaned with a soft cloth and neutral soap product. Do NOT use solvents.

Continuous exposure to direct sunlight may accelerate the aging process of the front overlay. Do not use tools of any kind (screwdrivers, pens, pencils, etc.) to operate the keypad of the unit.

MOUNTING INSTRUCTIONS

This display is designed to be wall mounted or suspended from a ceiling truss or other suitable structure capable of supporting the LDSG. Caution should be exercised when hanging the display to provide for the safety of personnel. If hanging the LDSG, run the suspension cables (or chains) through the mounting bracket holes. For wall mounting use #10-32 size bolts.

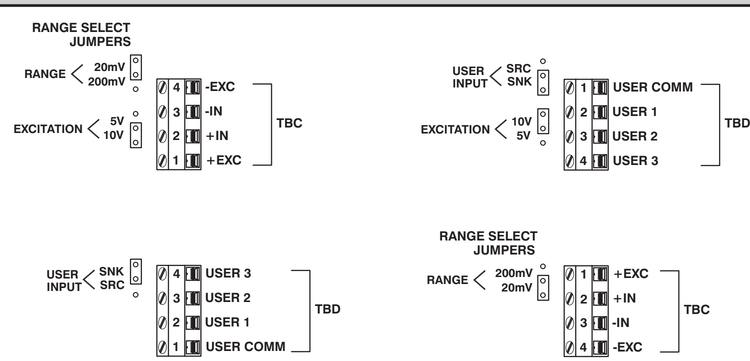


2.0 Setting the Jumpers

INPUT RANGE JUMPER

The jumpers to select input range, excitation, voltage and user input configuration must be selected before wiring the meter. The jumpers for the LD2 model are located on the left side of the unit, and the jumpers for the LD4 model are located on the right side of the unit.

Warning: Exposed line voltage exists on the circuit boards. Remove all power to the meter and load circuits before accessing inside of the meter.



LD2 JUMPERS **LD4 JUMPERS**

3.0 Wiring the Meter

EMC INSTALLATION GUIDELINES

Although Red Lion Controls Products are designed with a high degree of immunity to Electromagnetic Interference (EMI), proper installation and wiring methods must be followed to ensure compatibility in each application. The type of the electrical noise, source or coupling method into a unit may be different for various installations. Cable length, routing, and shield termination are very important and can mean the difference between a successful or troublesome installation. Listed are some EMI guidelines for a successful installation in an industrial environment.

1. A unit should be mounted in a metal enclosure, which is properly connected to protective earth.
2. Use shielded cables for all Signal and Control inputs. The shield connection should be made as short as possible. The connection point for the shield depends somewhat upon the application. Listed below are the recommended methods of connecting the shield, in order of their effectiveness.
   a. Connect the shield to earth ground (protective earth) at one end where the unit is mounted.
   b. Connect the shield to earth ground at both ends of the cable, usually when the noise source frequency is over 1 MHz.
3. Never run Signal or Control cables in the same conduit or raceway with AC power lines, conductors, feeding motors, solenoids, SCR controls, and heaters, etc. The cables should be run through metal conduit that is properly grounded. This is especially useful in applications where cable runs are long and portable two-way radios are used in close proximity or if the installation is near a commercial radio transmitter. Also, Signal or Control cables within an enclosure should be routed as far away as possible from contactors, control relays, transformers, and other noisy components.
4. Long cable runs are more susceptible to EMI pickup than short cable runs.
5. In extremely high EMI environments, the use of external EMI suppression devices such as Ferrite Suppression Cores for signal and control cables is effective. The following EMI suppression devices (or equivalent) are recommended:
   Fair-Rite part number 0443167251 (RLC part number FCOR0000)
   Line Filters for input power cables:
   Schaffner # FN2010-1/07 (Red Lion Controls # LFIL0000)
6. To protect relay contacts that control inductive loads and to minimize radiated and conducted noise (EMI), some type of contact protection network is normally installed across the load, the contacts or both. The most effective location is across the load.
   a. Using a snubber, which is a resistor-capacitor (RC) network or metal oxide varistor (MOV) across an AC inductive load is very effective at reducing EMI and increasing relay contact life.
   b. If a DC inductive load (such as a DC relay coil) is controlled by a transistor switch, care must be taken not to exceed the breakdown voltage of the transistor when the load is switched. One of the most effective ways is to place a diode across the inductive load. Most RLC products with solid state outputs have internal zener diode protection. However external diode protection at the load is always a good design practice to limit EMI. Although the use of a snubber or varistor could be used.
   RLC part numbers: Snubber: SNUB0000
   Varistor: ILS11500 or ILS23000
7. Care should be taken when connecting input and output devices to the instrument. When a separate input and output common is provided, they should not be mixed. Therefore a sensor common should NOT be connected to an output common. This would cause EMI on the sensitive input common, which could affect the instrument's operation.

Visit RLC's web site at http://www.redlion.net/Support/InstallationConsiderations.html for more information on EMI guidelines, Safety and CE issues as they relate to Red Lion Controls products.

WIRING OVERVIEW

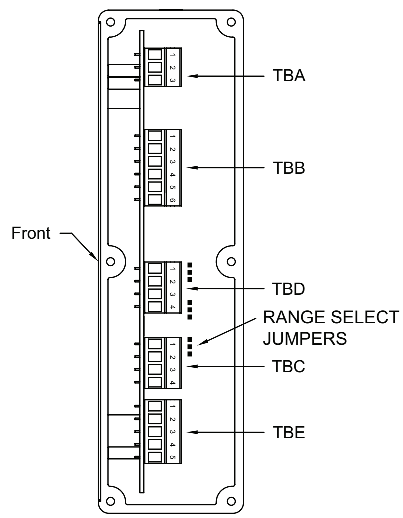
Electrical connections are made via pluggable terminal blocks located inside the meter. All conductors should conform to the meter's voltage and current ratings. All cabling should conform to appropriate standards of good installation, local codes and regulations. It is recommended that the power supplied to the meter (DC or AC) be protected by a fuse or circuit breaker. When wiring the meter, compare the numbers on the label on the back of the meter case against those shown in wiring drawings for proper wire position. Strip the wire, leaving approximately 0.4" (10 mm) bare lead exposed (stranded wires should be tinned with solder.) Insert the lead under the correct screw clamp terminal and tighten until the wire is secure. (Pull wire to verify tightness.) Each terminal can accept up to one #14 AWG (2.55 mm) wire, two #18 AWG (1.02 mm), or four #20 AWG (0.61 mm). Use copper conductors only, with insulation rated at 90°C.

WIRING CONNECTIONS

Internal removable terminal blocks are used for power and signal wiring. Access to terminal blocks is through conduit fittings. Remove end plates with ¼" nut driver. For LD4 versions, all wiring is on right side of unit. For LD2 versions, power and relay wiring is on the right side and the input, serial, and user input is on the left side.

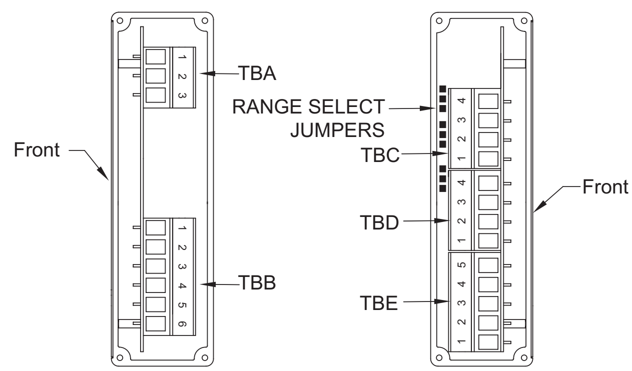
Connect drain wire from shielded cable(s) to screw on side plate for proper grounding.

LD4



RIGHT SIDE VIEW

LD2



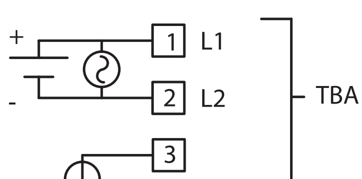
RIGHT SIDE VIEW **LEFT SIDE VIEW**

3.1 POWER WIRING

The power wiring is made via the 3 position terminal block (TBA) located inside the unit (right side).

Power

Terminal 1: VAC/DC +
Terminal 2: VAC/DC -
Terminal 3: Protective Conductor Terminal

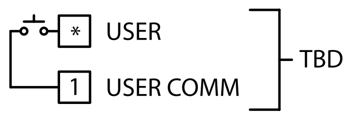


3.2 USER INPUT WIRING

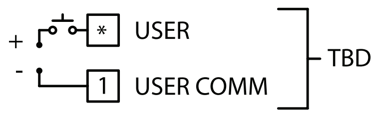
The User Input is located: LD2 - left side, LD4 - right side

Terminal 1: User Comm
Terminal 2: User 1
Terminal 3: User 2
Terminal 4: User 3

Sinking Logic



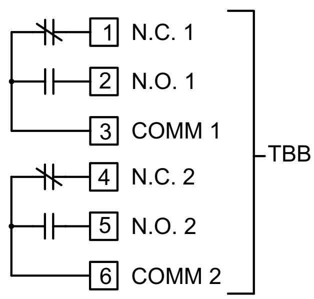
Sourcing Logic



3.3 SETPOINT (OUTPUT) WIRING

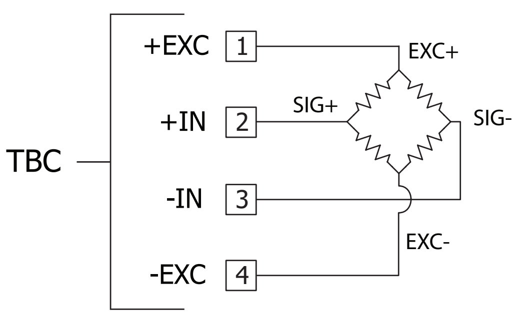
The setpoint relays use a six position terminal block (TBB) located inside the (right side).

Terminal 1: NC 1
Terminal 2: NO 1
Terminal 3: Relay 1 Common
Terminal 4: NC 2
Terminal 5: NO 2
Terminal 6: Relay 2 Common



3.4 INPUT WIRING

Before connecting signal wires, the Range and Excitation Jumpers should be verified for proper position.

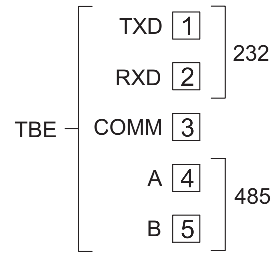


** For single ended input, tie terminal 3 (-IN) to Terminal 4 (-EXC).*

CAUTION: Analog common is NOT isolated from user input common. In order to preserve the safety of the meter application, the DC common must be suitably isolated from hazardous live earth referenced voltage; or input common must be at protective earth ground potential. If not, hazardous voltage may be present at the User Input and Input Common terminals. Appropriate considerations must then be given to the potential of the input common with respect to earth ground. Always connect the analog signal common to terminal 4 (-EXC).

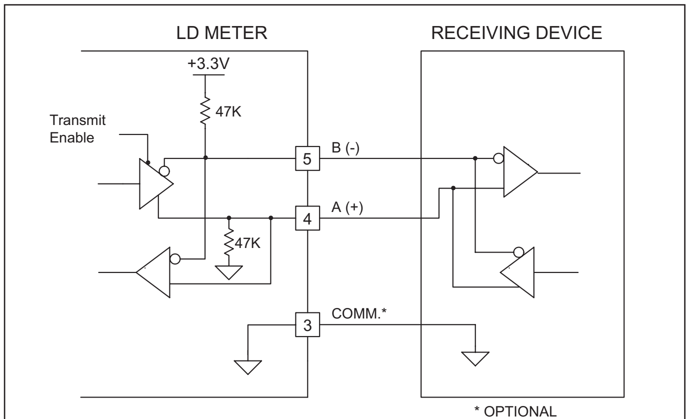
3.5 SERIAL WIRING

The serial connections are made via terminal block TBE located inside the unit on the left side for the LD2 and on the right side for the LD4.



RS485 Communications

The RS485 communication standard allows the connection of up to 32 devices on a single pair of wires, distances up to 4,000 ft. and data rates as high as 19.2K baud. The same pair of wires is used to both transmit and receive data. RS485 is therefore always half-duplex, that is, data cannot be received and transmitted simultaneously.



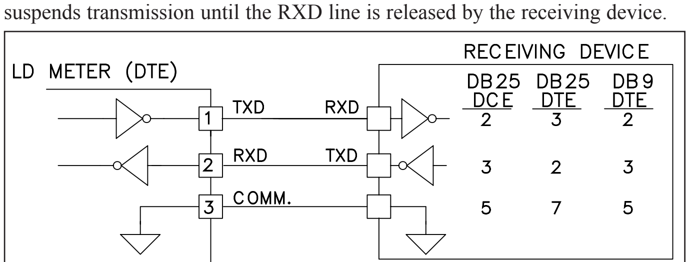
Terminal Block Connection Figure (RS485)

RS232 Communications

RS232 is intended to allow two devices to communicate over distances up to 50 feet. Data Terminal Equipment (DTE) transmits data on the Transmitted Data (TXD) line and receives data on the Received Data (RXD) line. Data Computer Equipment (DCE) receives data on the TXD line and transmits data on the RXD line. The LD emulates a DTE. If the other device connected to the meter also emulates a DTE, the TXD and RXD lines must be interchanged for communications to take place. This is known as a null modem connection. Most printers emulate a DCE device while most computers emulate a DTE device.

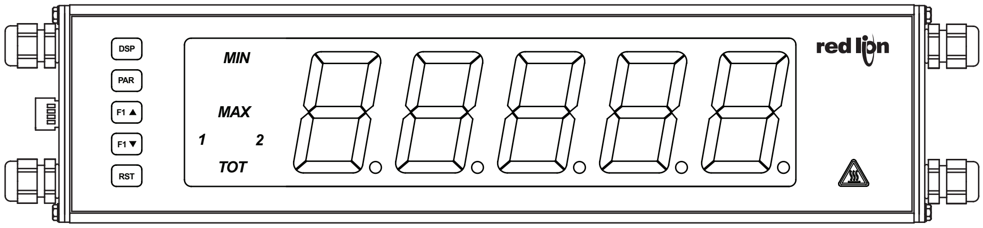
Some devices cannot accept more than two or three characters in succession without a pause in between. In these cases, the meter employs a busy function.

As the meter begins to transmit data, the RXD line (RS232) is monitored to determine if the receiving device is “busy”. The receiving device asserts that it is busy by setting the RXD line to a space condition (logic 0). The meter then suspends transmission until the RXD line is released by the receiving device.



Terminal Block Connection Figure (RS232)

4.0 Reviewing the Front Buttons and Display



KEY	DISPLAY MODE OPERATION	PROGRAMMING MODE OPERATION
DSP	Index display through max/min/total/input readouts*	Quit programming and return to display mode
PAR	Access parameter list	Store selected parameter and index to next parameter
F1▲	Function key 1; hold for 3 seconds for Second Function 1**	Increment selected parameter value
F2▼	Function key 2; hold for 3 seconds for Second Function 2**	Decrement selected parameter value
RST	Reset (Function key)**	Hold with F1▲, F2▼ to scroll value by x1000

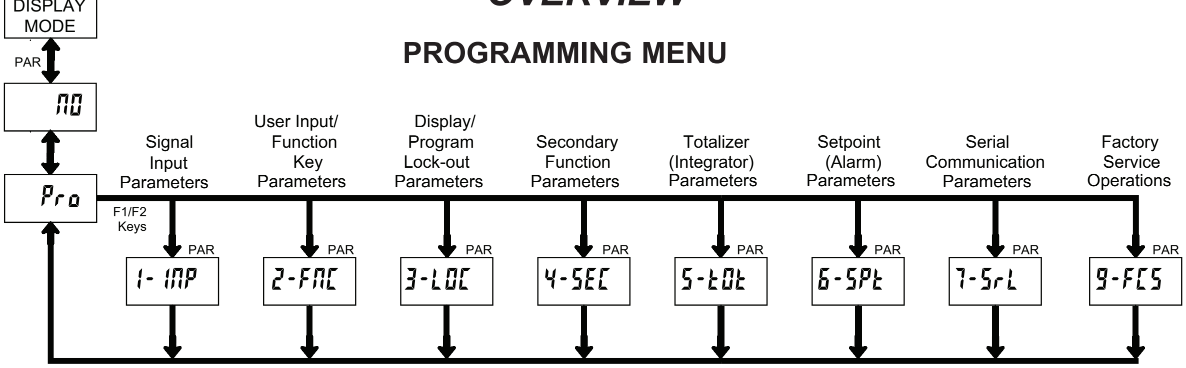
* Display Readout Legends may be locked out in Factory Settings.

** Factory setting for the F1, F2, and RST keys is NO mode.

5.0 Programming the Meter

OVERVIEW

PROGRAMMING MENU



DISPLAY MODE

The meter normally operates in the Display Mode. In this mode, the meter displays can be viewed consecutively by pressing the **DSP** key. The annunciators to the left of the display indicate which display is currently shown; Max Value (MAX), Min Value (MIN), or Totalizer Value (TOT). Each of these displays can be locked from view through programming. (See Module 3) The Input Display Value is shown with no annunciator.

PROGRAMMING MODE

Two programming modes are available.

Full Programming Mode permits all parameters to be viewed and modified. Upon entering this mode, the front panel keys change to Programming Mode operations. This mode should not be entered while a process is running, since the meter functions and User Input response may not operate properly while in Full Programming Mode.

Quick Programming Mode permits only certain parameters to be viewed and/or modified. When entering this mode, the front panel keys change to Programming Mode operations, and all meter functions continue to operate properly. Quick Programming Mode is configured in Module 3. The Display Intensity Level "d-LEu" parameter is available in the Quick Programming Mode only when the security code is non-zero. For a description, see Module 9—Factory Service Operations. Throughout this document, Programming Mode (without Quick in front) always refers to "Full" Programming Mode.

PROGRAMMING TIPS

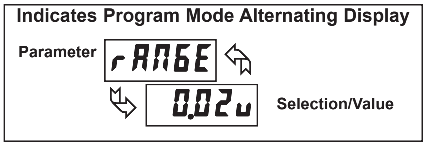
The Programming Menu is organized into eight modules (See above). These modules group together parameters that are related in function. It is recommended to begin programming with Module 1 and proceed through each module in sequence. If lost or confused while programming, press the **DSP** key to exit programming mode and start over.

FACTORY SETTINGS

Factory Settings may be completely restored in Module 9. This is a good starting point if encountering programming problems. Throughout the module description sections which follow, the factory setting for each parameter is shown below the parameter display.

ALTERNATING SELECTION DISPLAY

In the module description sections which follow, the dual display with arrows appears for each programming parameter. This is used to illustrate the display alternating between the parameter (top display) and the parameter's Factory Setting (bottom display). In most cases, selections or value ranges for the parameter will be listed on the right.



STEP BY STEP PROGRAMMING INSTRUCTIONS:

PROGRAMMING MODE ENTRY (PAR KEY)

The Programming Mode is entered by pressing the **PAR** key. If this mode is not accessible, then meter programming is locked by either a security code or a hardware lock. (See Modules 2 and 3 for programming lock-out details.)

MODULE ENTRY (ARROW & PAR KEYS)

Upon entering the Programming Mode, the display alternates between Pro and the present module (initially NO). The arrow keys (**F1▲** and **F2▼**) are used to select the desired module, which is then entered by pressing the **PAR** key.

PARAMETER (MODULE) MENU (PAR KEY)

Each module has a separate parameter menu. These menus are shown at the start of each module description section which follows. The **PAR** key is pressed to advance to a particular parameter to be changed, without changing the programming of preceding parameters. After completing a module, the display will return to Pro NO. From this point, programming may continue by selecting and entering additional modules. (See **MODULE ENTRY** above.)

PARAMETER SELECTION ENTRY (ARROW & PAR KEYS)

For each parameter, the display alternates between the parameter and the present selection or value for that parameter. For parameters which have a list of selections, the arrow keys (**F1▲** and **F2▼**) are used to sequence through the list until the desired selection is displayed. Pressing the **PAR** key stores and activates the displayed selection, and also advances the meter to the next parameter.

NUMERICAL VALUE ENTRY (ARROW, RST & PAR KEYS)

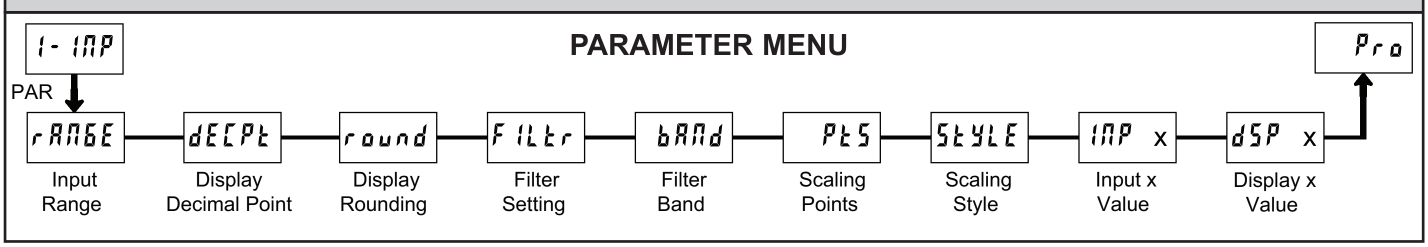
For parameters which require a numerical value entry, the arrow keys can be used to increment or decrement the display to the desired value. When an arrow key is pressed and held, the display automatically scrolls up or scrolls down. The longer the key is held, the faster the display scrolls.

The **RST** key can be used in combination with the arrow keys to enter large numerical values. When the **RST** key is pressed along with an arrow key, the display scrolls by 1000's. Pressing the **PAR** key stores and activates the displayed value, and also advances the meter to the next parameter.

PROGRAMMING MODE EXIT (DSP KEY or PAR KEY at Pro NO)

The Programming Mode is exited by pressing the **DSP** key (from anywhere in the Programming Mode) or the **PAR** key (with Pro NO displayed). This will commit any stored parameter changes to memory and return the meter to the Display Mode. If a parameter was just changed, the **PAR** key should be pressed to store the change before pressing the **DSP** key. (If power loss occurs before returning to the Display Mode, verify recent parameter changes.)

5.1 MODULE 1 - SIGNAL INPUT PARAMETERS (1-INP)



INPUT RANGE

rANGE / 0.02u

SELECTION	RANGE RESOLUTION
0.02u	±24 mV
0.2u	±240 mV

Select the input range that corresponds to the external signal. This selection should be high enough to avoid input signal overload but low enough for the desired input resolution. This selection and the position of the Input Range Jumper must match.

DISPLAY ROUNDING*

round / 1

1 2 5 10 20 50 100

Rounding selections other than one, cause the Input Display to 'round' to the nearest rounding increment selected (ie. rounding of '5' causes 122 to round to 120 and 123 to round to 125). Rounding starts at the least significant digit of the Input Display. Remaining parameter entries (scaling point values, setpoint values, etc.) are not automatically adjusted to this display rounding selection.

DISPLAY DECIMAL POINT

dECPt / 0

0 0.0 0.00 0.000 0.0000

Select the decimal point location for the Input, **MAX** and **MIN** displays. (The **TOT** display decimal point is a separate parameter.) This selection also affects round, dSP1 and dSP2 parameters and setpoint values.

FILTER SETTING*

FILtr / 1.0

0.0 to 25.0 seconds

The input filter setting is a time constant expressed in tenths of a second. The filter settles to 99% of the final display value within approximately 3 time constants. This is an Adaptive Digital Filter which is designed to steady the Input Display reading. A value of '0' disables filtering.

FILTER BAND*

bAnd
10

0.0 to 25.0 display units

The digital filter will adapt to variations in the input signal. When the variation exceeds the input filter band value, the digital filter disengages. When the variation becomes less than the band value, the filter engages again. This allows for a stable readout, but permits the display to settle rapidly after a large process change. The value of the band is in display units. A band setting of '0' keeps the digital filter permanently engaged.

SCALING POINTS*

PtS
2

2 to 16

Linear - Scaling Points (2)

For linear processes, only 2 scaling points are necessary. It is recommended that the 2 scaling points be at opposite ends of the input signal being applied. The points do not have to be the signal limits. Display scaling will be linear between and continue past the entered points up to the limits of the Input Signal Jumper position. Each scaling point has a coordinate-pair of Input Value (InP) and an associated desired Display Value (dSP).

Nonlinear - Scaling Points (Greater than 2)

For non-linear processes, up to 16 scaling points may be used to provide a piece-wise linear approximation. (The greater the number of scaling points used, the greater the conformity accuracy.) The Input Display will be linear between scaling points that are sequential in program order. Each scaling point has a coordinate-pair of Input Value (InP) and an associated desired Display Value (dSP). Data from tables or equations, or empirical data could be used to derive the required number of segments and data values for the coordinate pairs.

SCALING STYLE

StYLE
KEY

KEY key-in data
APLY apply signal

If Input Values and corresponding Display Values are known, the Key-in (KEY) scaling style can be used. This allows scaling without the presence or changing of the input signal. If Input Values have to be derived from the actual input signal source or simulator, the Apply (APLY) scaling style must be used. After using the Apply (APLY) scaling style, this parameter will default back to KEY but the scaling values will be shown from the previous applied method.

INPUT VALUE FOR SCALING POINT 1

InP 1
0.00

- 19999 to 99999

For Key-in (KEY), enter the known first Input Value by using the arrow keys. The Input Range selection sets up the decimal location for the Input Value. With 0.02 V Input Range, 0 mV would be entered as 0.000. For Apply (APLY), apply the input signal to the meter, adjust the signal source externally until the desired Input Value appears. In either method, press the **PAR** key to enter the value being displayed.

Note: APLY style - Pressing the **RST** *key will advance the display to the next scaling display point without storing the input value.*

DISPLAY VALUE FOR SCALING POINT 1

dSP 1
0.00

- 19999 to 99999

Enter the first coordinating Display Value by using the arrow keys. This is the same for KEY and APLY scaling styles. The decimal point follows the dECPt selection.

INPUT VALUE FOR SCALING POINT 2

InP 2
100.00

- 19999 to 99999

For Key-in (KEY), enter the known second Input Value by using the arrow keys. For Apply (APLY), adjust the signal source externally until the next desired Input Value appears. (Follow the same procedure if using more than 2 scaling points.) With 0.02 V Input Range, 20 mV would be entered as 20.000.

DISPLAY VALUE FOR SCALING POINT 2

dSP 2
100.00

- 19999 to 99999

Enter the second coordinating Display Value by using the arrow keys. This is the same for KEY and APLY scaling styles. (Follow the same procedure if using more than 2 scaling points.)

General Notes on Scaling

1. Input Values for scaling points should be confined to the limits of the Input Range Jumper position.
2. The same Input Value should not correspond to more than one Display Value. (Example: 20 mV can not equal 0 and 10.)
   This is referred to as read out jumps (vertical scaled segments).
3. The same Display Value can correspond to more than one Input Value. (Example: 0 mV and 20 mV can equal 10.)
   This is referred to as readout dead zones (horizontal scaled segments).
4. The maximum scaled Display Value spread between range maximum and minimum is limited to 65,535. For example using 20 mV range the maximum +20 mV can be scaled to is 32,767 with 0 mV being 0 and Display Rounding of 1. (Decimal points are ignored.) The other half of 65,535 is for the lower half of the range 0 to -20 mV even if it is not used. With Display Rounding of 2, +20 mV can be scaled for 65,535 (32,767 x 2) but with even Input Display values shown.
5. For input levels beyond the last programmed Input Value, the meter extends the Display Value by calculating the slope from the last two sequential coordinate pairs. If three coordinate pair scaling points were entered, then the Display Value calculation would be between InP2 / dSP2 & InP3 / dSP3. The calculations stop at the limits of the Input Range Jumper position.

* *Factory Setting can be used without affecting basic start-up.*

6.2 MODULE 2 - USER INPUT AND FRONT PANEL FUNCTION KEY PARAMETERS (2-FNC)

PARAMETER MENU

2-FNC → PAR → USr-1 — USr-2 — USr-3 — F1 — F2 — rSt — Sc-F1 — Sc-F2 → Pro

USER INPUTS: USr-1, USr-2, USr-3

FUNCTION KEYS: F1, F2, rSt, Sc-F1, Sc-F2

The three user inputs are individually programmable to perform specific meter control functions. While in the Display Mode or Program Mode, the function is executed the instant the user input transitions to the active state.

The front panel function keys are also individually programmable to perform specific meter control functions. While in the Display Mode, the primary function is executed the instant the key is pressed. Holding the function key for three seconds executes a secondary function. It is possible to program a secondary function without a primary function.

In most cases, if more than one user input and/or function key is programmed for the same function, the maintained (level trigger) actions will be performed while at least one of those user inputs or function keys are activated. The momentary (edge trigger) actions will be performed every time any of those user inputs or function keys transition to the active state.

***Note**: In the following explanations, not all selections are available for both user inputs and front panel function keys. Alternating displays are shown with each selection. Those selections showing both displays are available for both. If a display is not shown, it is not available for that selection. USr-1 will represent all three user inputs. F1 will represent all five function keys.*

NO FUNCTION

USr-1 / NO   F1 / NO

No function is performed if activated. This is the factory setting for all user inputs and function keys. No function can be selected without affecting basic start-up.

PROGRAMMING MODE LOCK-OUT

USr-1 / PLOC

Programming Mode is locked-out, as long as activated (maintained action). A security code can be configured to allow programming access during lock-out.

ZERO (TARE) DISPLAY

USr-1 / rEL   F1 / rEL

The Zero (Tare) Display provides a way to zero the Input Display value at various input levels, causing future Display readings to be offset. This function is useful in weighing applications where the container or material on the scale should not be included in the next measurement value. When activated (momentary action), rESEt flashes and the Display is set to zero. At the same time, the Display value (that was on the display before the Zero Display) is subtracted from the Display Offset Value and is automatically stored as the new Display Offset Value (OFFSt). If another Zero (tare) Display is performed, the display will again change to zero and the Display reading will shift accordingly.

RELATIVE/ABSOLUTE DISPLAY

USr-1 / d-rEL   F1 / d-rEL

This function will switch the Input Display between Relative and Absolute. The Relative is a net value that includes the Display Offset Value. The Input Display will normally show the Relative unless switched by this function. Regardless of the display selected, all meter functions continue to operate based on relative values. The Absolute is a gross value (based on Module 1 **DSP** and **INP** entries) without the Display Offset Value. The Absolute display is selected as long as the user input is activated (maintained action) or at the transition of the function key (momentary action). When the user input is released, or the function key is pressed again, the input display switches back to Relative display. AbS (absolute) or rEL (relative) is momentarily displayed at transition to indicate which display is active.

HOLD DISPLAY

USr-1 / d-HLd

The shown display is held but all other meter functions continue as long as activated (maintained action).

HOLD ALL FUNCTIONS

USr-1 / A-HLd

The meter disables processing the input, holds all display contents, and locks the state of all outputs as long as activated (maintained action). The serial port continues data transfer.

SYNCHRONIZE METER READING

USr-1 / SYNC

The meter suspends all functions as long as activated (maintained action). When the user input is released, the meter synchronizes the restart of the A/D with other processes or timing events.

STORE BATCH READING IN TOTALIZER

USr-1 / bAt   F1 / bAt

The Input Display value is one time added (batched) to the Totalizer at transition to activate (momentary action). The Totalizer retains a running sum of each batch operation until the Totalizer is reset. When this function is selected, the normal operation of the Totalizer is overridden.

SELECT TOTALIZER DISPLAY

USr-1 / d-tot

The Totalizer display is selected as long as activated (maintained action). When the user input is released, the Input Display is returned. The **DSP** key overrides the active user input. The Totalizer continues to function including associated outputs independent of being displayed.

RESET TOTALIZER

USr-1 / rtot1   F1 / r-tot

When activated (momentary action), rESEt flashes and the Totalizer resets to zero. The Totalizer then continues to operate as it is configured. This selection functions independent of the selected display.

RESET AND ENABLE TOTALIZER

USr-1 / rtot2

When activated (momentary action), rESEt flashes and the Totalizer resets to zero. The Totalizer continues to operate while active (maintained action). When the user input is released, the Totalizer stops and holds its value. This selection functions independent of the selected display.

ENABLE TOTALIZER

USr-1 / E-tot

The Totalizer continues to operate as long as activated (maintained action). When the user input is released, the Totalizer stops and holds its value. This selection functions independent of the selected display.

SELECT MAXIMUM DISPLAY

USr-1 / d-HI

The Maximum display is selected as long as activated (maintained action). When the user input is released, the Input Display returns. The **DSP** key overrides the active user input. The Maximum continues to function independent of being displayed.

RESET MAXIMUM

F1 / r-HI

When activated (momentary action), rESEt flashes and the Maximum resets to the present Input Display value. The Maximum function then continues from that value. This selection functions independent of the selected display.

RESET, SELECT, ENABLE MAXIMUM DISPLAY

USr-1 / r-HI

When activated (momentary action), the Maximum value is set to the present Input Display value. Maximum continues from that value while active (maintained action). When the user input is released, Maximum detection stops and holds its value. This selection functions independent of the selected display. The **DSP** key overrides the active user input display but not the Maximum function.

SELECT MINIMUM DISPLAY

USr-1 / d-Lo

The Minimum display is selected as long as activated (maintained action). When the user input is released, the Input Display is returned. The **DSP** key overrides the active user input. The Minimum continues to function independent of being displayed.

RESET MINIMUM

F1 / r-Lo

When activated (momentary action), rESEt flashes and the Minimum reading is set to the present Input Display value. The Minimum function then continues from that value. This selection functions independent of the selected display.

RESET, SELECT, ENABLE MINIMUM DISPLAY

USr-1 / r-Lo

When activated (momentary action), the Minimum value is set to the present Input Display value. Minimum continues from that value while active (maintained action). When the user input is released, Minimum detection stops and holds its value. This selection functions independent of the selected display. The **DSP** key overrides the active user input display but not the Minimum function.

RESET MAXIMUM AND MINIMUM

USr-1 / r-HL   F1 / r-HL

When activated (momentary action), rESEt flashes and the Maximum and Minimum readings are set to the present Input Display value. The Maximum and Minimum function then continues from that value. This selection functions independent of the selected display.

CHANGE DISPLAY INTENSITY LEVEL

USr-1 / d-LEU   F1 / d-LEU

When activated (momentary action), the display intensity changes to the next intensity level (of 4). The four levels correspond to Display Intensity Level (d-LEu) settings of 0, 3, 8, and 15. The intensity level, when changed via the User Input/ Function Key, is not retained at power-down, unless Quick Programming or Full Programming mode is entered and exited. The meter will power-up at the last saved intensity level.

SETPOINT SELECTIONS

The following selections can be programmed for user inputs or front panel function keys. Refer to Module 6 for an explanation of their operation.

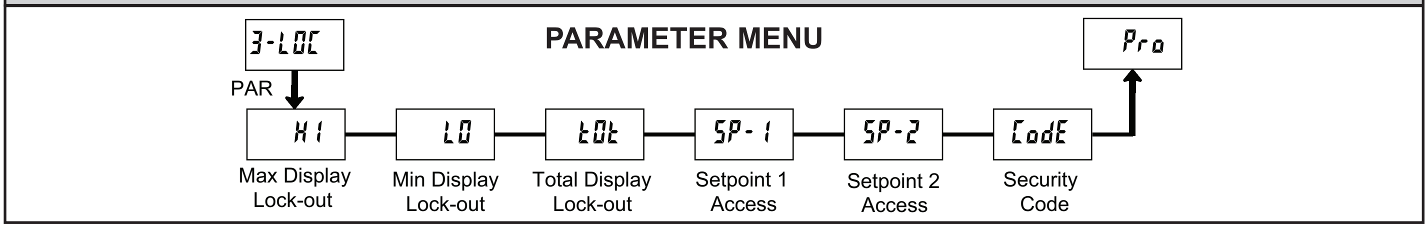
LiSt - Select main or alternate setpoints
r-1 - Reset Setpoint 1 (Alarm 1)
r-2 - Reset Setpoint 2 (Alarm 2)
r-ALL - Reset Setpoint All (Alarm All)

PRINT REQUEST

USr-1 / Print   F1 / Print

The meter issues a block print through the serial port when activated. The data transmitted during a print request is programmed in Module 7. If the user input is still active after the transmission is complete (about 100 msec), an additional transmission occurs. As long as the user input is held active, continuous transmissions occur.

6.3 MODULE 3 - DISPLAY AND PROGRAM LOCK-OUT PARAMETERS (3-LOC)



Module 3 is the programming for Display lock-out and "Full" and "Quick" Program lock-out.

When in the Display Mode, the available displays can be read consecutively by repeatedly pressing the **DSP** key. An annunciator indicates the display being shown. These displays can be locked from being visible. It is recommended that the display be set to LOC when the corresponding function is not used.

SELECTION	DESCRIPTION
rEd	Visible in Display Mode
LOC	Not visible in Display Mode

"Full" Programming Mode permits all parameters to be viewed and modified. This Programming Mode can be locked with a security code and/or user input. When locked and the **PAR** key is pressed, the meter enters a Quick Programming Mode. In this mode, the setpoint values can still be read and/or changed per the selections below. The Display Intensity Level (d-LEV) parameter also appears whenever Quick Programming Mode is enabled and the security code is greater than zero.

SELECTION	DESCRIPTION
rEd	Visible but not changeable in Quick Programming Mode
Ent	Visible and changeable in Quick Programming Mode
LOC	Not visible in Quick Programming Mode

* *Factory Setting can be used without affecting basic start-up.*

MAXIMUM DISPLAY LOCK-OUT*
MINIMUM DISPLAY LOCK-OUT*
TOTALIZER DISPLAY LOCK-OUT*

HI — LOC LO — LOC tOt — LOC

These displays can be programmed for LOC or rEd. When programmed for LOC, the display will not be shown when the **DSP** key is pressed regardless of Program Lock-out status. It is suggested to lock-out the display if it is not needed. The associated function will continue to operate even if its display is locked-out.

SP-1 or SP-2 SETPOINT ACCESS*

SP-1 — LOC SP-2 — LOC

The setpoint displays can be programmed for LOC, rEd or Ent (See the following table).

PROGRAM MODE SECURITY CODE*

CodE — 0 0 to 250

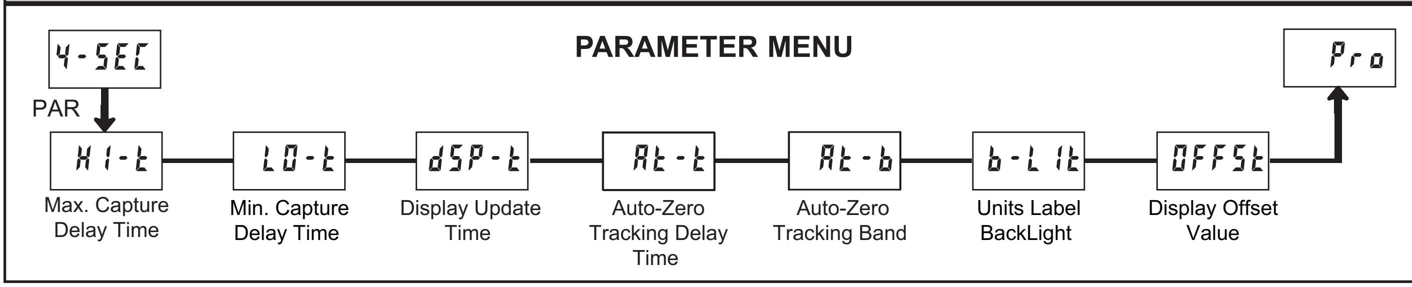
By entering any non-zero value, the prompt CodE 0 will appear when trying to access the Program Mode. Access will only be allowed after entering a matching security code or universal code of 222. With this lock-out, a user input would not have to be configured for Program Lock-out. However, this lock-out is overridden by an inactive user input configured for Program Lock-out.

PROGRAMMING MODE ACCESS

SECURITY CODE	USER INPUT CONFIGURED	USER INPUT STATE	WHEN PAR KEY IS PRESSED	"FULL" PROGRAMMING MODE ACCESS
0	not PLOC	————	"Full" Programming	Immediate access.
>0	not PLOC	————	Quick Programming w/Display Intensity	After Quick Programming with correct code # at CodE prompt.
>0	PLOC	Active	Quick Programming w/Display Intensity	After Quick Programming with correct code # at CodE prompt.
>0	PLOC	Not Active	"Full" Programming	Immediate access.
0	PLOC	Active	Quick Programming	No access
0	PLOC	Not Active	"Full" Programming	Immediate access.

Throughout this document, Programming Mode (without Quick in front) always refers to "Full" Programming (all meter parameters are accessible).

6.4 MODULE 4 - SECONDARY FUNCTION PARAMETERS (4-SEC)



MAX CAPTURE DELAY TIME*

HI-t
0.0

0.0 to 3275.0 sec.

When the Input Display is above the present MAX value for the entered delay time, the meter will capture that display value as the new MAX reading. A delay time helps to avoid false captures of sudden short spikes.

MIN CAPTURE DELAY TIME*

LO-t
0.0

0.0 to 3275.0 sec.

When the Input Display is below the present MIN value for the entered delay time, the meter will capture that display value as the new MIN reading. A delay time helps to avoid false captures of sudden short spikes.

DISPLAY UPDATE RATE*

dSP-t
2

1 2 5 10 20 updates/sec.

This parameter determines the rate of display update. When set to 20 updates/second, the internal re-zero compensation is disabled, allowing for the fastest possible output response.

AUTO-ZERO TRACKING

At-t
0

0 to 250 sec.

AUTO-ZERO BAND

At-b
0.02

1 to 4095

The meter can be programmed to automatically compensate for zero drift. Drift may be caused by changes in the transducers or electronics, or accumulation of material on weight systems.

Auto-zero tracking operates when the readout remains within the tracking band for a period of time equal to the tracking delay time. When these conditions are met, the meter re-zeroes the readout. After the re-zero operation, the meter resets and continues to auto-zero track.

The auto-zero tracking band should be set large enough to track normal zero drift, but small enough to not interfere with small process inputs.

For filling operations, the fill rate must exceed the auto-zero tracking rate. This avoids false tracking at the start of the filling operation.

$$\text{Fill Rate} \geq \frac{\text{tracking band}}{\text{tracking time}}$$

Auto-zero tracking is disabled by setting the auto-zero tracking parameter = 0.

UNITS LABEL BACKLIGHT*

b-LIt
OFF

On OFF

This parameter is not used on this unit.

DISPLAY OFFSET VALUE*

OFFSt
0.00

-19999 to 99999

Unless a Zero Display was performed or an offset from Module 1 scaling is desired, this parameter can be skipped. The Display Offset Value is the difference from the Absolute (gross) Display value to the Relative (net) Display value for the same input level. The meter will automatically update this Display Offset Value after each Zero Display. The Display Offset Value can be directly keyed-in to intentionally add or remove display offset. See Relative / Absolute Display and Zero Display explanations in Module 2.

* *Factory Setting can be used without affecting basic start-up.*

6.5 MODULE 5 - TOTALIZER (INTEGRATOR) PARAMETERS (5-tOt)

5-tOt

PAR

PARAMETER MENU

dECPt	tbASE	SCFAC	Locut	P-UP	Pro
Totalizer Decimal Point	Totalizer Time Base	Totalizer Scale Factor	Totalizer Low Cut Value	Totalizer Power Up Reset	

The totalizer accumulates (integrates) the Input Display value using one of two modes. The first is using a time base. This can be used to compute a time-temperature product. The second is through a user input or function key programmed for Batch (one time add on demand). This can be used to provide a readout of temperature integration, useful in curing and sterilization applications. If the Totalizer is not needed, its display can be locked-out and this module can be skipped during programming.

TOTALIZER DECIMAL POINT*

dECPt

0.00

0   0.0   0.00   0.000   0.0000

For most applications, this matches the Input Display Decimal Point (dECPt). If a different location is desired, refer to Totalizer Scale Factor.

TOTALIZER TIME BASE

tbASE

_ .in

SEC - seconds (÷ 1)   hour - hours (÷ 3600)

_ .in - minutes (÷ 60)   dAY - days (÷ 86400)

This is the time base used in Totalizer accumulations. If the Totalizer is being accumulated through a user input programmed for Batch, then this parameter does not apply.

TOTALIZER SCALE FACTOR*

SCFAC

1.000

0.001 to 65.000

For most applications, the Totalizer reflects the same decimal point location and engineering units as the Input Display. In these cases, the Totalizer Scale Factor is 1.000. The Totalizer Scale Factor can be used to scale the Totalizer to a different value than the Input Display. Common possibilities are:

1. Changing decimal point location (example tenths to whole)
2. Average over a controlled time frame.

Details on calculating the scale factor are shown later.

If the Totalizer is being accumulated through a user input programmed for Batch, then this parameter does not apply.

TOTALIZER LOW CUT VALUE*

Locut

-1999.9

-19999 to 99999

A low cut value disables Totalizer when the Input Display value falls below the value programmed.

TOTALIZER POWER UP RESET*

P-UP

NO

NO   Do not reset buffer

rSt   Reset buffer

The Totalizer can be reset to zero on each meter power-up by setting this parameter to reset.

* *Factory Setting can be used without affecting basic start-up.*

TOTALIZER HIGH ORDER DISPLAY

When the total exceeds 5 digits, the front panel annunciator **TOT** flashes. In this case, the meter continues to totalize up to a 9 digit value. The high order 4 digits and the low order 5 digits of the total are displayed alternately. The letter "h" denotes the high order display. When the total exceeds a 9 digit value, the Totalizer will show "E . . ." and will stop.

TOTALIZER BATCHING

The Totalizer Time Base and scale factor are overridden when a user input or function key is programmed for store batch (bAt). In this mode, when the user input or function key is activated, the Input Display reading is one time added to the Totalizer (batch). The Totalizer retains a running sum of each batch operation until the Totalizer is reset. This is useful in weighing operations, when the value to be added is not based on time but after a filling event.

TOTALIZER USING TIME BASE

Totalizer accumulates as defined by:

$$\frac{\text{Input Display x Totalizer Scale Factor}}{\text{Totalizer Time Base}}$$

Where:

Input Display - the present input reading
Totalizer Scale Factor - 0.001 to 65.000
Totalizer Time Base - (the division factor of tbASE)

Example: The input reading is at a constant rate of 10.0 kilograms per minute moving across a scale. The Totalizer is used to determine how many kilograms in tenths has traveled over the scale. Because the Input Display and Totalizer are both in tenths of kilograms, the Totalizer Scale Factor is 1. With kilograms per minute, the Totalizer Time Base is minutes (60). By placing these values in the equation, the Totalizer will accumulate every second as follows:

$\frac{10.0 \text{ x } 1.000}{60}$ = 0.1667 kilograms accumulates each second

This results in:
10.0 kilograms accumulates each minute
600.0 kilograms accumulates each hour

TOTALIZER SCALE FACTOR CALCULATION EXAMPLES

1. When changing the Totalizer Decimal Point (dECPt) location from the Input Display Decimal Point (dECPt), the required Totalizer Scale Factor is multiplied by a power of ten.

Example:

Input (dECPt) = 0

Totalizer dECPt	Scale Factor
0.0	10
0	1
x10	0.1
x100	0.01
x1000	0.001

Input (dECPt) = 0.0

Totalizer dECPt	Scale Factor
0.00	10
0.0	1
0	0.1
x10	0.01
x100	0.001

Input (dECPt) = 0.00

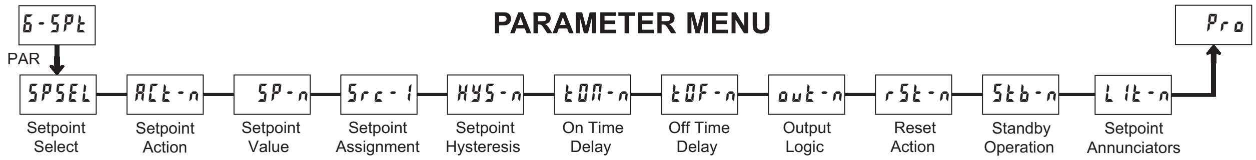
Totalizer dECPt	Scale Factor
0.000	10
0.00	1
0.0	0.1
0	0.01
x10	0.001

(x = Totalizer display is round by tens or hundreds)

2. To obtain an average reading within a controlled time frame, the selected Totalizer Time Base is divided by the given time period expressed in the same timing units.

Example: Average temperature per hour in a 4 hour period, the scale factor would be 0.250. To achieve a controlled time frame, connect an external timer to a user input programmed for rtot2. The timer will control the start (reset) and the stopping (hold) of the totalizer.

6.6 MODULE 6 - SETPOINT (ALARM) PARAMETERS (6-SPt)



For maximum input frequency, unused Setpoints should be configured for OFF action. The setpoint assignment and the setpoint action determine certain setpoint feature availability.

SETPOINT SELECT

SPSEL → **NO**

NO SP-1 SP-2

Enter the setpoint (alarm output) to be programmed. The n in the following parameters will reflect the chosen setpoint number. After the chosen setpoint is completely programmed, the display will return to SPSEL NO. Repeat step for each setpoint to be programmed. The NO chosen at SPSEL will return to Pro NO. The number of setpoints available is setpoint output card dependent.

SETPOINT ACTION

Act-n → **OFF**

OFF Ab-HI Ab-LO AU-HI AU-LO
dE-HI dE-LO bANd totLo totHI

Enter the action for the selected setpoint (alarm output). See Setpoint Alarm Figures for a visual detail of each action.

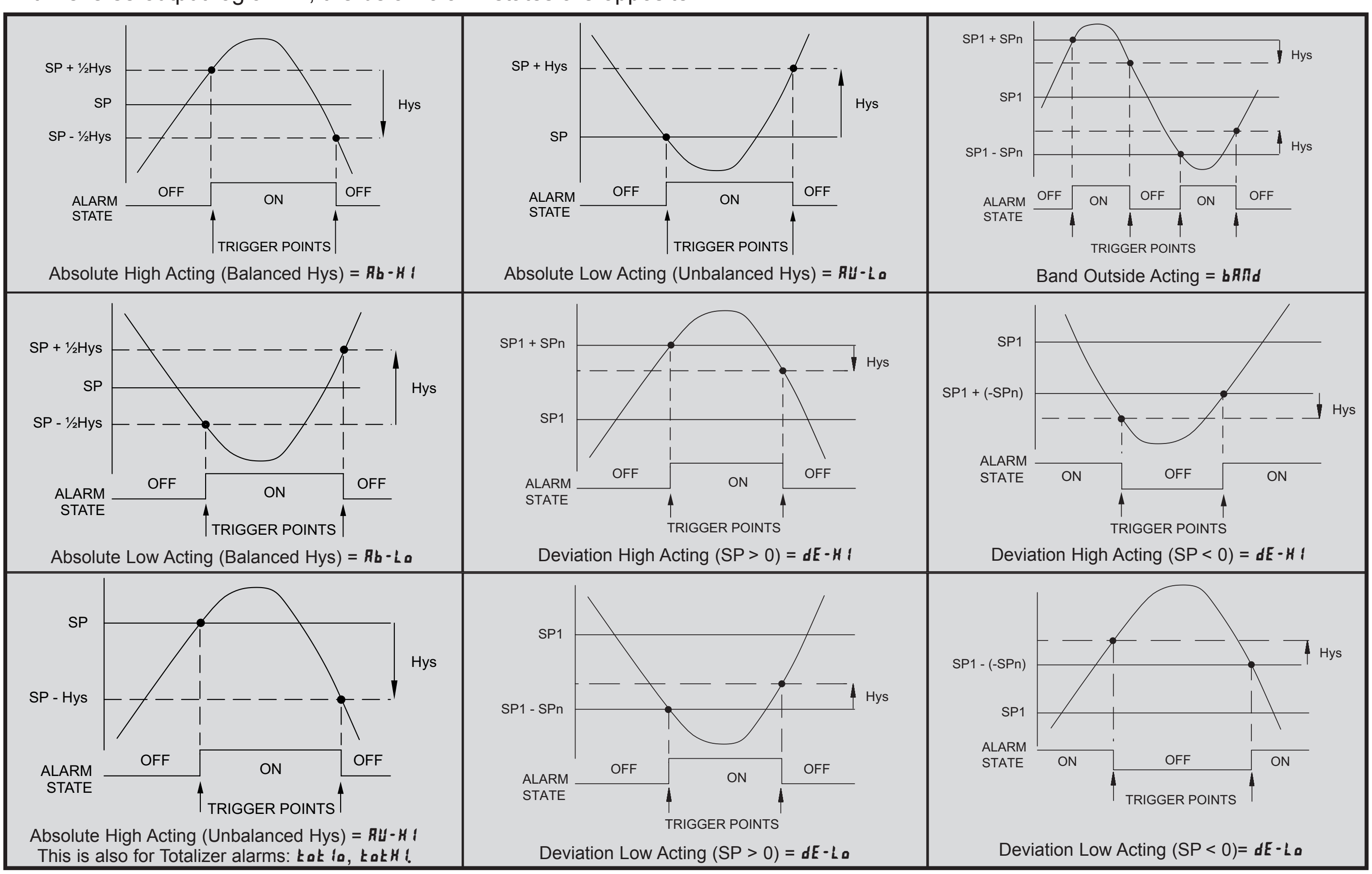
OFF	=	Setpoint always off, (returns to SPSEL NO)
Ab-HI	=	Absolute high, with balanced hysteresis
Ab-LO	=	Absolute low, with balanced hysteresis
AU-HI	=	Absolute high, with unbalanced hysteresis
AU-LO	=	Absolute low, with unbalanced hysteresis
dE-HI	=	Deviation high, with unbalanced hysteresis *
dE-LO	=	Deviation low, with unbalanced hysteresis *
bANd	=	Outside band, with unbalanced hysteresis *
totLo	=	Lower Totalizer absolute high, unbalance hysteresis**
totHI	=	Upper Totalizer absolute high, unbalance hysteresis**

* Deviation and band action setpoints are relative to the value of setpoint 1. It is not possible to configure setpoint 1 as deviation or band actions. It is possible to use setpoint 1 for an absolute action, while its value is being used for deviation or band.

** The lower Totalizer action totLo allows setpoints to function off of the lower 5 digits of the Totalizer. The upper Totalizer action totHI allows setpoints to function off of the upper 4 digits of the Totalizer. To obtain absolute low alarms for the Totalizer, program the totLo or totHI output logic as reverse.

Setpoint Alarm Figures

With reverse output logic rEu, the below alarm states are opposite.



SETPOINT VALUE

SP-n / **10.00**

-19999 to 99999

Enter desired setpoint alarm value. These setpoint values can also be entered in the Display Mode during Program Lock-out when the setpoint is programmed as Ent in Parameter Module 3. When a setpoint is programmed as deviation or band acting, the associated output tracks SP1 as it is changed. The value entered is the offset, or difference from SP1.

SETPOINT ASSIGNMENT

Src-1 / **AbS**

AbS rEL

Enter desired source for Setpoint. The Setpoint can be triggered from the Relative (Input) or Absolute/Gross (Abs) value.

HYSTERESIS VALUE

HYS-n / **0.02**

1 to 65000

Enter desired hysteresis value. See Setpoint Alarm Figures for visual explanation of how setpoint alarm actions (balance and unbalance) are affected by the hysteresis. When the setpoint is a control output, usually balance hysteresis is used. For alarm applications, usually unbalanced hysteresis is used. For unbalanced hysteresis modes, the hysteresis functions on the low side for high acting setpoints and functions on the high side for low acting setpoints.

Note: Hysteresis eliminates output chatter at the switch point, while time delay can be used to prevent false triggering during process transient events.

ON TIME DELAY

tON-n / **0.0**

0.0 to 3275.0 sec.

Enter the time value in seconds that the alarm is delayed from turning on after the trigger point is reached. A value of 0.0 allows the meter to update the alarm status per the response time listed in the Specifications. When the output logic is rEu, this becomes off time delay. Any time accumulated at power-off resets during power-up.

OFF TIME DELAY

tOF-n / **0.0**

0.0 to 3275.0 sec.

Enter the time value in seconds that the alarm is delayed from turning off after the trigger point is reached. A value of 0.0 allows the meter to update the alarm status per the response time listed in the Specifications. When the output logic is rEu, this becomes on time delay. Any time accumulated at power-off resets during power-up.

OUTPUT LOGIC

out-n / **nor**

nor rEu

Enter the output logic of the alarm output. The nor logic leaves the output operation as normal. The rEu logic reverses the output logic. In rEu, the alarm states in the Setpoint Alarm Figures are reversed.

RESET ACTION

rSt-n / **AUto**

AUto LAtC1 LAtC2

Enter the reset action of the alarm output.

AUto = Automatic action; This action allows the alarm output to automatically reset off at the trigger points per the Setpoint Action shown in Setpoint Alarm Figures. The "on" alarm may be manually reset (off) immediately by a front panel function key or user input.The alarm remains reset off until the trigger point is crossed again.

LAtC1 = Latch with immediate reset action; This action latches the alarm output on at the trigger point per the Setpoint Action shown in Setpoint Alarm Figures. Latch means that the alarm output can only be turned off by front panel function key or user input manual reset, serial reset command or meter power cycle. When the user input or function key is activated (momentary or maintained), the corresponding "on" alarm output is reset immediately and remains off until the trigger point is crossed again. (Previously latched alarms will be off if power up Display Value is lower than setpoint value.)

LAtC2 = Latch with delay reset action; This action latches the alarm output on at the trigger point per the Setpoint Action shown in Setpoint Alarm Figures. Latch means that the alarm output can only be turned off by front panel function key or user input manual reset, serial reset command or meter power cycle. When the user input or function key is activated (momentary or maintained), the meter delays the event until the corresponding "on" alarm output crosses the trigger off point. (Previously latched alarms are off if power up Display Value is lower than setpoint value. During a power cycle, the meter erases a previous Latch 2 reset if it is not activated at power up.)

STANDBY OPERATION

Stb-n / **NO**

NO YES

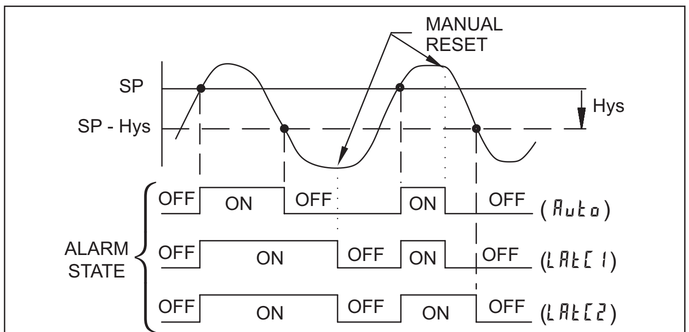
When YES, the alarm is disabled (after a power up) until the trigger point is crossed. Once the alarm is on, the alarm operates normally per the Setpoint Action and Reset Mode.

SETPOINT ANNUNCIATORS

LIt-n / **nor**

OFF nor rEu FLASH

The OFF mode disables display setpoint annunciators. The nor mode displays the corresponding setpoint annunciators of "on" alarm outputs. The rEu mode displays the corresponding setpoint annunciators of "off" alarms outputs. The FLASH mode flashes the corresponding setpoint annunciators of "on" alarm outputs.



Setpoint Alarm Reset Actions

Alternate Setpoints

An Alternate list of setpoint values can be stored and recalled as needed. The Alternate list allows an additional set of setpoint values. (The setpoint numbers nor rear terminal numbers will change in the Alternate list.) The Alternate list can only be activated through a function key or user input programmed for LISt in Module 2. When the Alternate list is selected, the Main list is stored and becomes inactive. When changing between Main and Alternate, the alarm state of Auto Reset Action alarms will always follow their new value. Latched "on" alarms will always stay latched during the transition and can only be reset with a user input or function key. Only during the function key or user input transition does the display indicate which list is being used.

6.7 MODULE 7 - SERIAL COMMUNICATIONS PARAMETERS (7-SrL)

PARAMETER MENU

7-SrL → PAR

bAUd	dAtA	PAr	Addr	Abru	OPt	GroSS	tArE	INP	tot	HILO	SPNt	Pro
Baud Rate	Data Bit	Parity Bit	Meter Address	Abbreviated Printing	Print Options	Print Gross Value	Print Tare Value	Print Input Value	Print Total Value	Print Max & Min Values	Print Setpoint Values	

BAUD RATE

bAUd
9600

300 1200 4800 19200
600 2400 9600

Set the baud rate to match that of other serial communications equipment. Normally, the baud rate is set to the highest value that all of the serial communications equipment is capable of transmitting.

DATA BIT

dAtA
7

7 8

Select either 7 or 8 bit data word lengths. Set the word length to match that of other serial communication equipment. Since the meter receives and transmits 7-bit ASCII encoded data, 7 bit word length is sufficient to request and receive data from the meter.

PARITY BIT

PAr
Odd

Odd EVEN NO

Set the parity bit to match that of the other serial communications equipment used. The meter ignores the parity when receiving data, and sets the parity bit for outgoing data. If no parity is selected with 7-bit word length the meter transmits and receives data with 2 stop bits. (For example: 10 bit frame with mark parity)

METER ADDRESS

Addr
0

0 to 99

Enter the serial node address. With a single unit on a bus, an address is not needed and a value of zero can be used (RS232 applications). Otherwise, with multiple bussed units, a unique address number must be assigned to each meter. The node address applies specifically to RS485 applications.

ABBREVIATED PRINTING

Abru
YES

YES NO

Select abbreviated transmissions (numeric only) or full field transmission. When the data from the meter is sent directly to a terminal for display, the extra characters that are sent identify the nature of the meter parameter displayed. In this case, select NO. When the data from the meter goes to a computer, it may be desirable to suppress the node address and mnemonic when transmitting. In this case, set this parameter to YES.

PRINT OPTIONS

OPt
NO

YES NO

YES - Enters the sub-menu to select those meter parameters to appear in the block print. For each parameter in the sub-menu select YES for the parameter to appear with the block print, and NO to disable the parameter.

Gross Value	GroSS	YES	NO
Tare Value	tArE	YES	NO
Input Value	INP	YES	NO
Max and Min Values	HILO	YES	NO
Total Value	tot	YES	NO
Setpoint values	SPNt	YES	NO

Sending Commands and Data

When sending commands to the meter, a string containing at least one command character must be constructed. A command string consists of a command character, a value identifier, numerical data (if writing data to the meter) followed by a the command terminator character * or $.

Command Chart

Command	Description	Notes
N	Node Address Specifier	Address a specific meter. Must be followed by one or two digit node address. Not required when node address = 0.
T	Transmit Value (read)	Read a register from the meter. Must be followed by register ID character.
V	Value change (write)	Write to register of the meter. Must be followed by register ID character and numeric data.
R	Reset	Reset a register or output. Must be followed by register ID character
P	Block Print Request (read)	Initiates a block print output. Registers are defined in programming.

Register Identification Chart

ID	Value Description	Register ID	Applicable Commands/Comments	
A	Input	INP	T, P, R	(Reset command zeros the input [“REL” or Tare])
B	Total	TOT	T, P, R	(Reset command resets total to zero)
C	Max Input	MAX	T, P, R	(Reset command resets MAX to current reading)
D	Min Input	MIN	T, P, R	(Reset command resets MIN to current reading)
E	Setpoint 1	SP1	T, P, V, R	(Reset command resets the setpoint output)
F	Setpoint 2	SP2	T, P, V, R	(Reset command resets the setpoint output)
J	Control Status Register	CSR	T, V	
L	Absolute (gross) input display value	GRS	T, P	
Q	Offset/Tare	TAR	T, P, V	

Command String Construction

The command string must be constructed in a specific sequence. The meter does not respond with an error message to illegal commands. The following procedure details construction of a command string:

1. The first 2 or 3 characters consist of the Node Address Specifier (N) followed by a 1 or 2 character node address number. The node address number of the meter is programmable. If the node address is 0, this command and the node address itself may be omitted. This is the only command that may be used in conjunction with other commands.
2. After the optional address specifier, the next character is the command character.
3. The next character is the register ID. This identifies the register that the command affects. The P command does not require a register ID character. It prints according to the selections made in print options.
4. If constructing a value change command (writing data), the numeric data is sent next.
5. All command strings must be terminated with the string termination characters * or $. The meter does not begin processing the command string until this character is received. See timing diagram figure for differences of * and $ terminating characters.

Command String Examples:

1. Node address = 17, Write 350 to Setpoint 1, response delay of 2 msec min
   String: N17VE350$
2. Node address = 5, Read Input value, response delay of 50 msec min
   String: N5TA*
3. Node address = 0, Reset Setpoint 2 output, response delay of 50 msec min
   String: RF*

Sending Numeric Data

Numeric data sent to the meter must be limited to 5 digits (-19,999 to 99,999). If more than 5 digits are sent, the meter accepts the last 5. Leading zeros are ignored. Negative numbers must have a minus sign. The meter ignores any decimal point and conforms the number to the scaled resolution. (For example: the meter’s scaled decimal point position = 0.0 and 25 is written to a register. The value of the register is now 2.5 In this case, write a value = 25.0).

Note: Since the meter does not issue a reply to value change commands, follow with a transmit value command for readback verification.

Receiving Data

Data is transmitted by the meter in response to either a transmit command (T), a print block command (P) or User Function print request. The response from the meter is either a full field transmission or an abbreviated transmission. In this case, the response contains only the numeric field. The meter response mode is established in programming.

Full Field Transmission

Byte	Description
1, 2	2 byte Node Address field [00-99]
3	<SP> (Space)
4-6	3 byte Register Mnemonic field
7-18	12 byte data field; 10 bytes for number, one byte for sign, one byte for decimal point (The T command may be a different byte length)
19	<CR> carriage return
20	<LF> line feed
21	<SP>* (Space)
22	<CR>* carriage return
23	<LF>* line feed

** These characters only appear in the last line of a block print.*

The first two characters transmitted are the node address, unless the node address assigned =0, in which case spaces are substituted. A space follows the node address field. The next three characters are the register ID (Serial Mnemonic).

The numeric data is transmitted next. The numeric field is 12 characters long (to accommodate the 10 digit totalizer), with the decimal point position floating within the data field. Negative value have a leading minus sign. The data field is right justified with leading spaces.

The end of the response string is terminated with a carriage return <CR> and <LF>. When block print is finished, an extra <SP><CR> <LF> is used to provide separation between the blocks.

Abbreviated Transmission

Byte	Description
1-12	12 byte data field, 10 bytes for number, one byte for sign, one byte for decimal point
13	<CR> carriage return
14	<LF> line feed
15	<SP>* (Space)
16	<CR>* carriage return
17	<LF>* line feed

** These characters only appear in the last line of a block print.*

The abbreviated response suppresses the node address and register ID, leaving only the numeric part of the response.

Meter Response Examples:

1. Node address = 17, full field response, Input = 875
   17 INP   875 <CR><LF>
2. Node address = 0, full field response, Setpoint 2 = -250.5
   SP2   -250.5<CR><LF>
3. Node address = 0, abbreviated response, Setpoint 2 = 250, last line of block print
   250<CR><LF><SP><CR><LF>

(CSR) Control Status Register

The Control Status Register is used to directly control the meter's setpoint outputs and interrogate the state of the setpoint outputs. The register is bit mapped with each bit position within the register assigned to a particular control function. The control function are invoked by writing to each bit position. The bit position definitions are:

bit 0: Setpoint 1 Output Status
- 0 = output off
- 1 = output on

bit 1: Setpoint 2 Output Status
- 0 = output off
- 1 = output on

bit 2: Not Used

bit 3: Not Used

bit 4: Manual Mode
- 0 = automatic mode
- 1 = manual mode

bit 5: Always stays 0, even if 1 is sent.

bit 6: Not Used

bit 7: Always stays 0, even if 1 is sent.

Although the register is bit mapped starting with bit 7, HEX < > characters are sent in the command string. Bits 7 and 5 always stay a zero, even if a "1" is sent. This allows ASCII characters to be used with terminals that may not have extended character capabilities.

Writing a "1" to bit 4 of CSR selects manual mode. In this mode, the setpoint outputs are defined by the values written to the bits b0 and b1. Internal control of these outputs is then overridden.

In automatic mode, the setpoint outputs can only be reset off. Writing to the setpoint output bits of the CSR has the same effect as a Reset command (R). The contents of the CSR may be read to interrogate the state of the setpoint outputs.

Examples:

1. Set manual mode, turn all setpoints off:
   V is command write, J is CSR and * is terminator.

		7	6	5	4	3	2	1	0:bit location
VJ<30>* or VJ0*	ASCII 0 =	0	0	1	1	0	0	0	0 or <30>

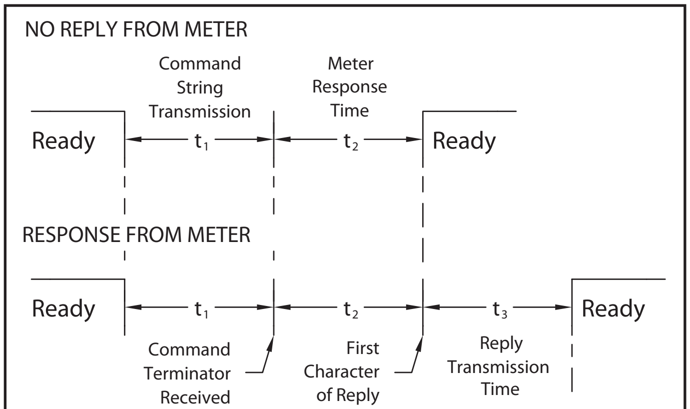
2. Turn SP1 output on and SP2 output off:

		7	6	5	4	3	2	1	0:bit location
VJ<31>* or VJ1*	ASCII 1 =	0	0	1	1	0	0	0	1 or <31>

Note: Avoid writing values <0A> (LF), <0D> (CR), <24> ($) and <2E> (*) to the CSR. These values are interpreted by the meter as end of command control codes and will prematurely end the write operation.

Command Response Time

The meter can only receive data or transmit data at any one time (half-duplex operation). The meter ignores commands while transmitting data, but instead uses RXD as a busy signal. When sending commands and data to the meter, a delay must be imposed before sending another command. This allows enough time for the meter to process the command and prepare for the next command.



Timing Diagram Figure

At the start of the time interval t_1, the computer program prints or writes the string to the com port, thus initiating a transmission. During t_1, the command characters are under transmission and at the end of this period, the command terminating character (*) is received by the meter. The time duration of t_1 is dependent on the number of characters and baud rate of the channel.

$$t_1 = (10 * \# \text{ of characters}) / \text{baud rate}$$

At the start of time interval t_2, the meter starts the interpretation of the command and when complete, performs the command function. This time interval t_2 varies from 2 msec to 50 msec. If no response from the meter is expected, the meter is ready to accept another command.

If the meter is to reply with data, the time interval t_2 is controlled by the use of the command terminating character. The standard command line terminating character is '*'. This terminating character results in a response time window of 50 msec minimum and 100 msec maximum. This allows sufficient time for the release of the sending driver on the RS485 bus. Terminating the command line with '$' results in a response time window (t_2) of 2 msec minimum and 50 msec maximum. The faster response time of this terminating character requires that sending drivers release within 2 msec after the terminating character is received.

At the beginning of time interval t_3, the meter responds with the first character of the reply. As with t_1, the time duration of t_3 is dependent on the number of characters and baud rate of the channel. $t_3 = (10 * \# \text{ of characters}) / \text{baud rate}$. At the end of t_3, the meter is ready to receive the next command.

The maximum serial throughput of the meter is limited to the sum of the times t_1, t_2 and t_3.

Communication Format

Data is transferred from the meter through a serial communication channel. In serial communications, the voltage is switched between a high and low level at a predetermined rate (baud rate) using ASCII encoding. The receiving device reads the voltage levels at the same intervals and then translates the switched levels back to a character.

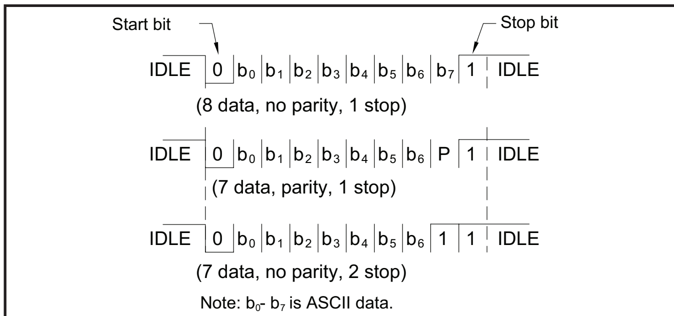
The voltage level conventions depend on the interface standard. The table lists the voltage levels for each standard.

LOGIC	INTERFACE STATE	RS232*	RS485*
1	mark (idle)	TXD,RXD; -3 to -15 V	a-b < -200 mV
0	space (active)	TXD,RXD; +3 to +15 V	a-b > +200 mV
* Voltage levels at the Receiver			

Data is transmitted one byte at a time with a variable idle period between characters (0 to ∞). Each ASCII character is "framed" with a beginning start bit, an optional error detection parity bit and one or more ending stop bits. The data format and baud rate must match that of other equipment in order for communication to take place. The figures list the data formats employed by the meter.

Start bit and Data bits

Data transmission always begins with the start bit. The start bit signals the receiving device to prepare for reception of data. One bit period later, the least significant bit of the ASCII encoded character is transmitted, followed by the remaining data bits. The receiving device then reads each bit position as they are transmitted. Since the sending and receiving devices operate at the same transmission speed (baud rate), the data is read without timing errors.



Character Frame Figure

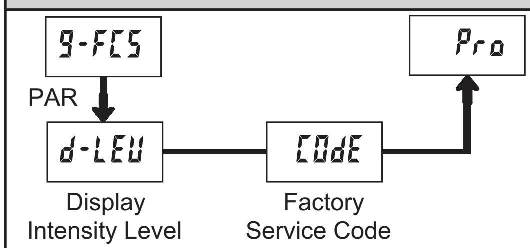
Parity bit

After the data bits, the parity bit is sent. The transmitter sets the parity bit to a zero or a one, so that the total number of ones contained in the transmission (including the parity bit) is either even or odd. This bit is used by the receiver to detect errors that may occur to an odd number of bits in the transmission. However, a single parity bit cannot detect errors that may occur to an even number of bits. Given this limitation, the parity bit is often ignored by the receiving device. The meter ignores the parity bit of incoming data and sets the parity bit to odd, even or none (mark parity) for outgoing data.

Stop bit

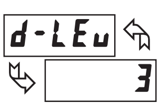
The last character transmitted is the stop bit. The stop bit provides a single bit period pause to allow the receiver to prepare to re-synchronize to the start of a new transmission (start bit of next byte). The receiver then continuously looks for the occurrence of the start bit.

6.9 MODULE 9 - FACTORY SERVICE OPERATIONS (9-FCS)



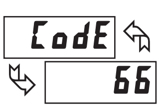
PARAMETER MENU

DISPLAY INTENSITY LEVEL



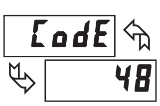
Enter the desired Display Intensity Level (0-15) by using the arrow keys. The display will actively dim or brighten as the levels are changed. This parameter also appears in Quick Programming Mode when enabled.

RESTORE FACTORY DEFAULTS



Use the arrow keys to display CodE 66 and press **PAR**. The meter will display rESEt and then return to CodE 50. Press **DSP** key to return to Display Mode. This will overwrite all user settings with the factory settings.

CALIBRATION



The meter has been fully calibrated at the factory. Scaling to convert the input signal to a desired display value is performed in Module 1. If the meter appears to be indicating incorrectly or inaccurately, refer to Troubleshooting before attempting to calibrate the meter.

When recalibration is required (generally every 2 years), it should only be performed by qualified technicians using appropriate equipment. Calibration does not change any user programmed parameters. However, it may affect the accuracy of the input signal values previously stored using the Apply (APLY) Scaling Style.

Calibration may be aborted by disconnecting power to the meter before exiting Module 9. In this case, the existing calibration settings remain in effect.

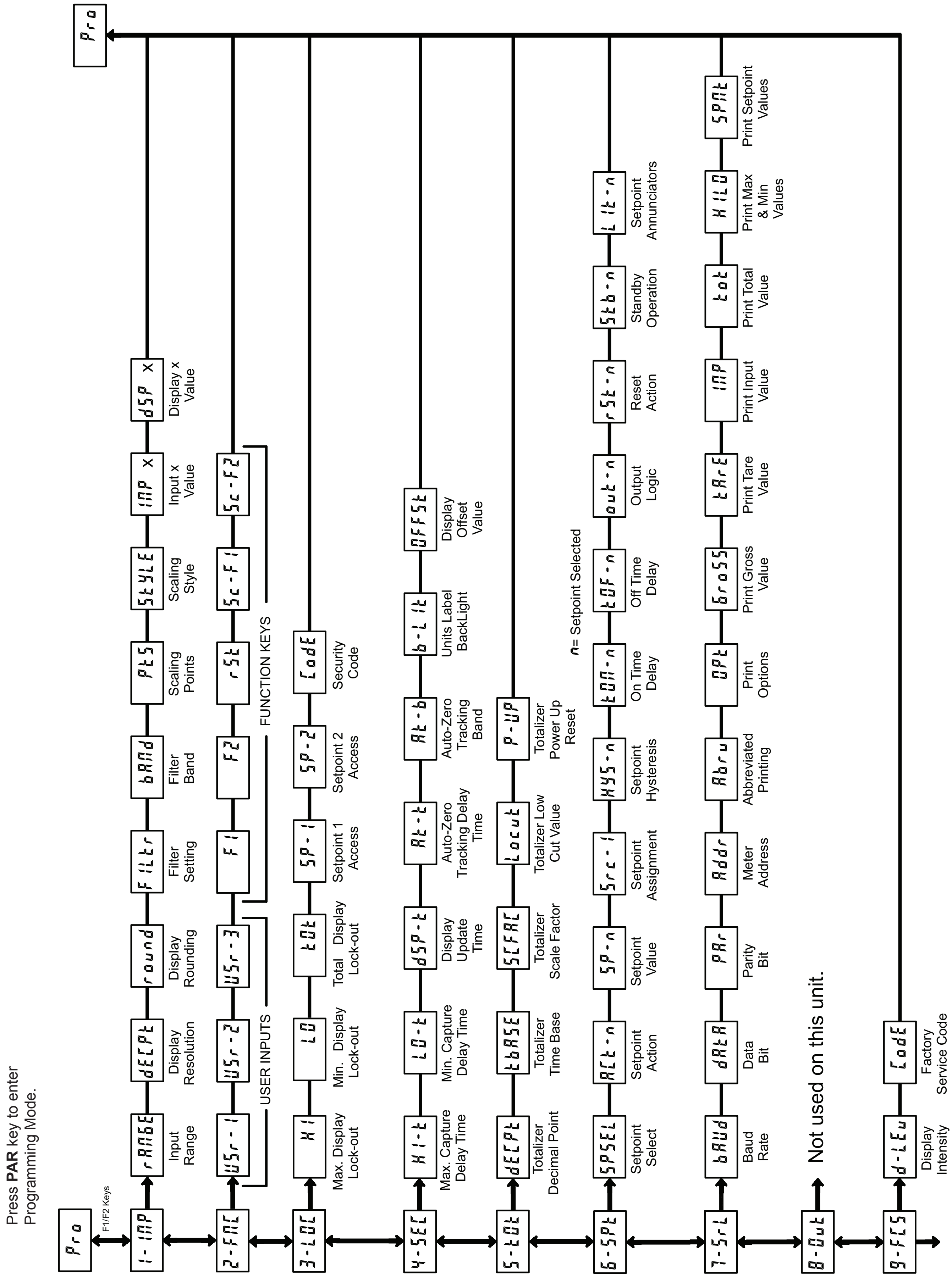
Input Calibration

⚠ *WARNING: Calibration of this meter requires a signal source with an accuracy of 0.01% or better and an external meter with an accuracy of 0.005% or better.*

Before starting, connect -SIG (terminal 3) to COMM (terminal 4). This allows a single ended signal to be used for calibration. Connect the calibration signal to +SIG (terminal 2) and -SIG (terminal 3). Verify the Input Range jumper is in the desired position. Allow a 30 minute warm-up period before calibrating the meter. no and **PAR** can be chosen to exit the calibration mode without any changes taking place. Perform the following procedure:

1. Press the arrow keys to display CODE 48 and press **PAR**.
2. Choose the range to be calibrated by using the arrow keys and press **PAR**.
3. When the zero range limit appears on the display, apply 0 mV between +SIG and -SIG.
4. Press **PAR** and ---- will appear, wait for next prompt.
5. When the top range limit appears on the display, apply the corresponding +SIG and -SIG voltage (20 mV or 200 mV).
6. Press **PAR** and ---- will appear, on the display for about 10 seconds.
7. When NO appears, press **PAR** twice to exit programming.
8. Repeat the above procedure for each range to be calibrated or to recalibrate the same range. It is only necessary to calibrate the input ranges being used.
9. When all desired calibrations are completed, remove -SIG to COMM connection and external signal source.
10. Restore original configuration and jumper settings.

LDSG PROGRAMMING QUICK OVERVIEW



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